



Summer Term 2011

Softwareentwicklung in der Geoinformatik Praxis

Java

Basic Functionality – Object-oriented Programming

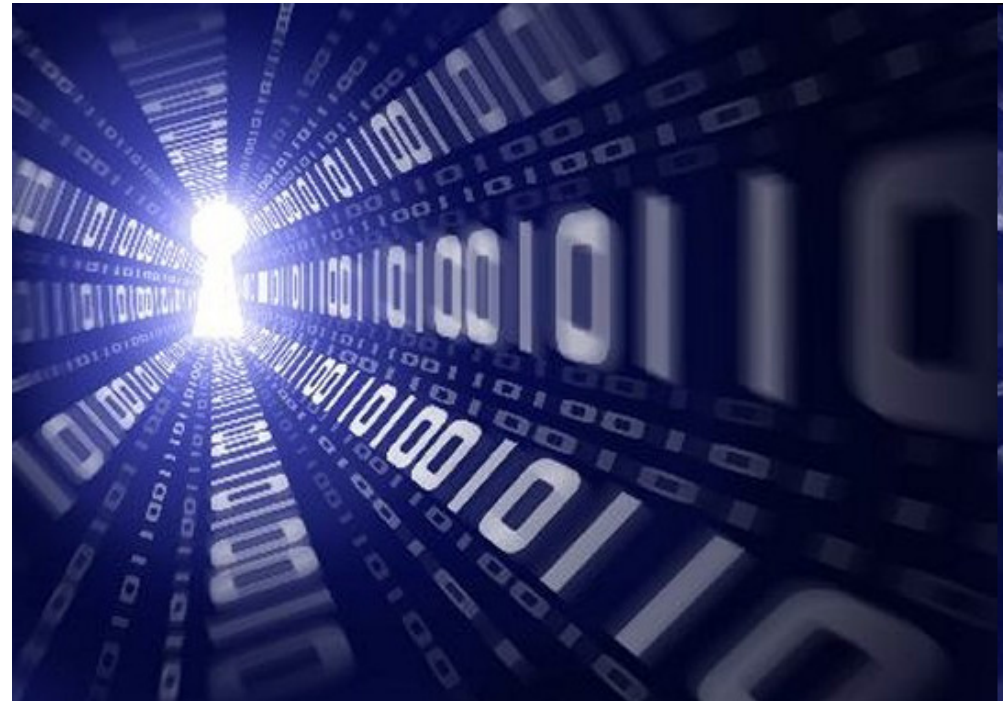
Bernd Resch

06 April 2011



Overview

- Organisational
- Assignment 1
Retrospect
- Introduction
- Object-oriented
Programming...



Organisational ::: Dates

- Wed, 16 March 2011 09.00-12.00 → HS 3.004
- Wed, 06 April 2011 09.00-12.00 → HS 3.004
- Wed, 13 April 2011 09.00-12.00 → HS 3.004
- Wed, 04 May 2011 09.00-12.00 → HS 3.004
- Wed, 18 May 2011 09.00-12.00 → HS 3.004
- Wed, 01 June 2011 09.00-12.00 → HS 3.004
- Wed, 15 June 2011 09.00-12.00 → HS 3.004

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- *Fri, 15 July 2011* *End-term Assignment Due Date*

Assignment 1 Retrospect

Java ::: Assignment 1 Retrospect

- Create a class called “CircleArea”, which calculates the area of a circle:
 - ◆ The radius of the circle is 4 units

Java ::: Assignment 1 Retrospect

- Create a class called “CircleAreaUserInput”, which calculates the area of a circle:
 - ◆ The radius of the circle shall be entered by the user
 - ➔ BufferedReader
 - ➔ Exception Handling (readLine() method)
 - ➔ String to Integer conversion

Java ::: Assignment 1 Retrospect

- Read user input:
 - ♦ *BufferedReader br = **new** BufferedReader(**new** InputStreamReader(System.in));*
 - ♦ *br.readLine();*
- Define pi: *java.lang.Math.PI* (import or fully qualified name)

Java ::: Assignment 1 Retrospect

- Exception handling:

```
try {  
    user_input = br.readLine();  
} catch (IOException e) {  
    e.printStackTrace();  
}
```

- NB: be cautious on where to place the exception handling → intended behaviour of the program!
- Close BufferedReader object - *br.close()*;
- Convert radius from String to number:

```
double radius = Double.valueOf(user_input);  
int radius = Integer.valueOf(user_input);  
int radius = Integer.parseInt(user_input);
```

Java ::: Assignment 1

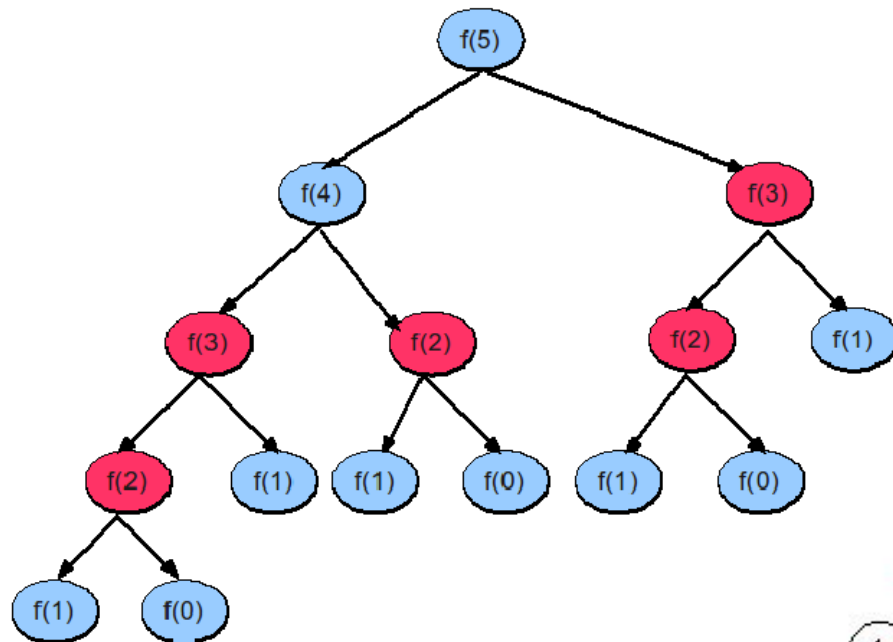
- Create a class called “Fibonacci”, which prints the Fibonacci sequence:
 - ◆ Fibonacci: the printed number is the sum of the two previous numbers
 - ◆ Definition: the first two numbers are 0 and 1
 - ◆ Print 20 iterations

Java ::: Assignment 1 Retrospect

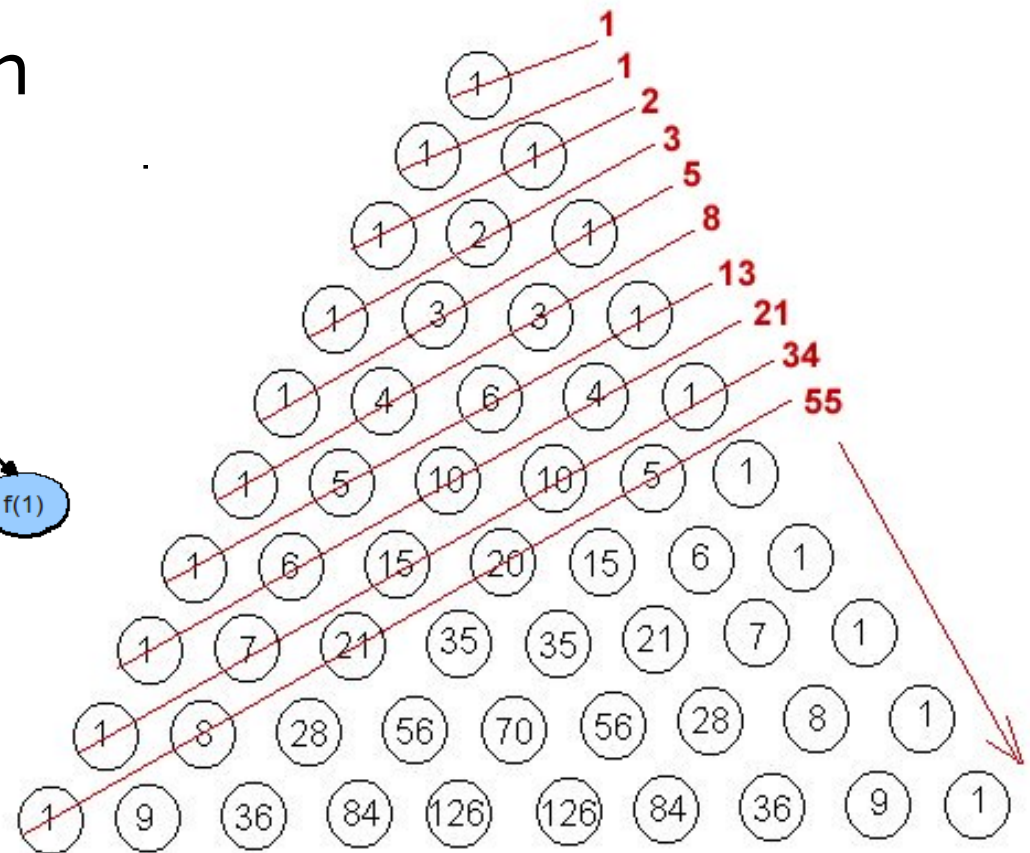
- 1.) Temporal storage of values
 - ◆ Integer variables
 - ◆ Integer array

Java ::: Assignment 1 Retrospect

- 2.) Recursive solution



Quelle: <http://navaneethkn.wordpress.com>



Quelle: <http://www.tutornext.com>

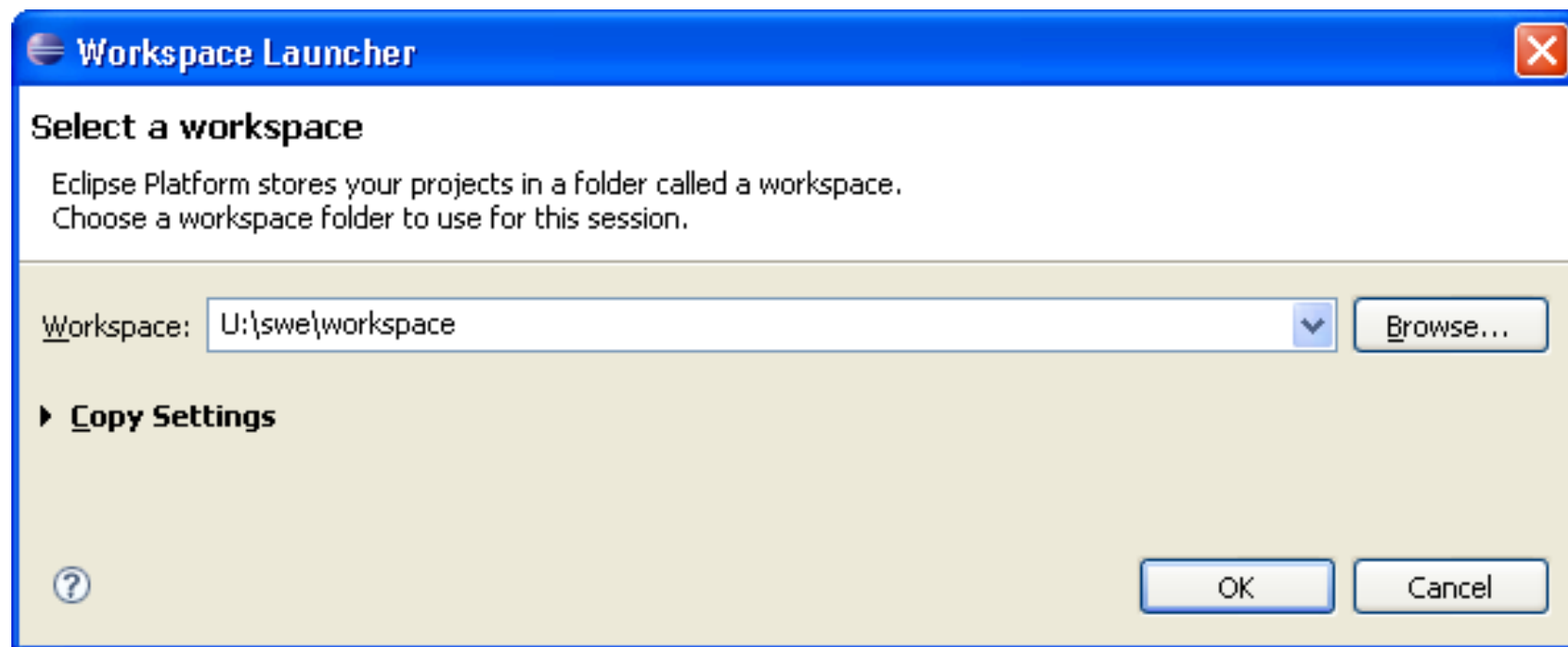
Introduction to Eclipse

Introduction to Eclipse

- IDE – Integrated Development Environment
- One-click:
 - ◆ Compilation
 - ◆ Execution
 - ◆ Debugging

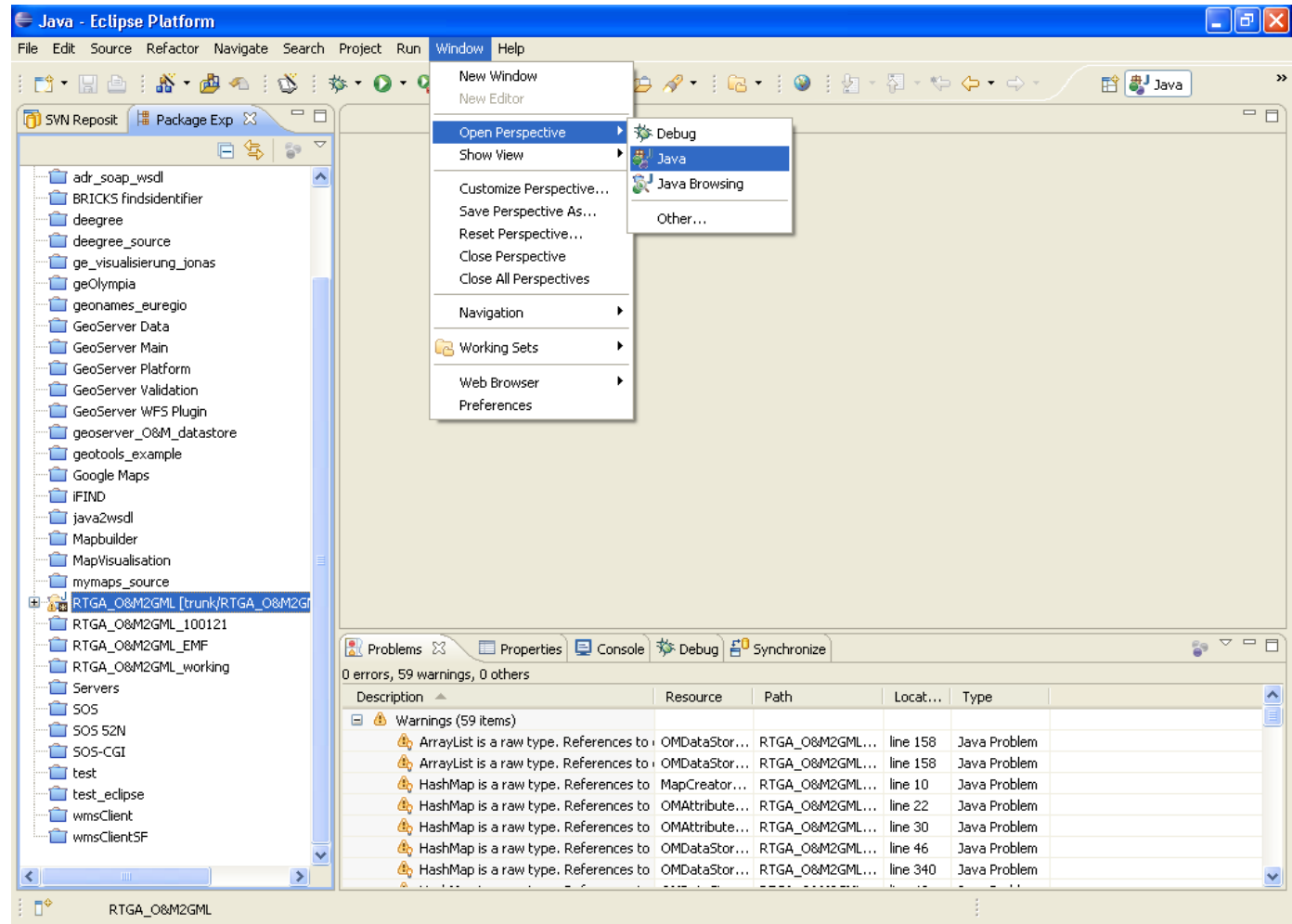
Introduction to Eclipse

- Start-up – Workspace Launcher
 - ◆ U:\swe\workspace



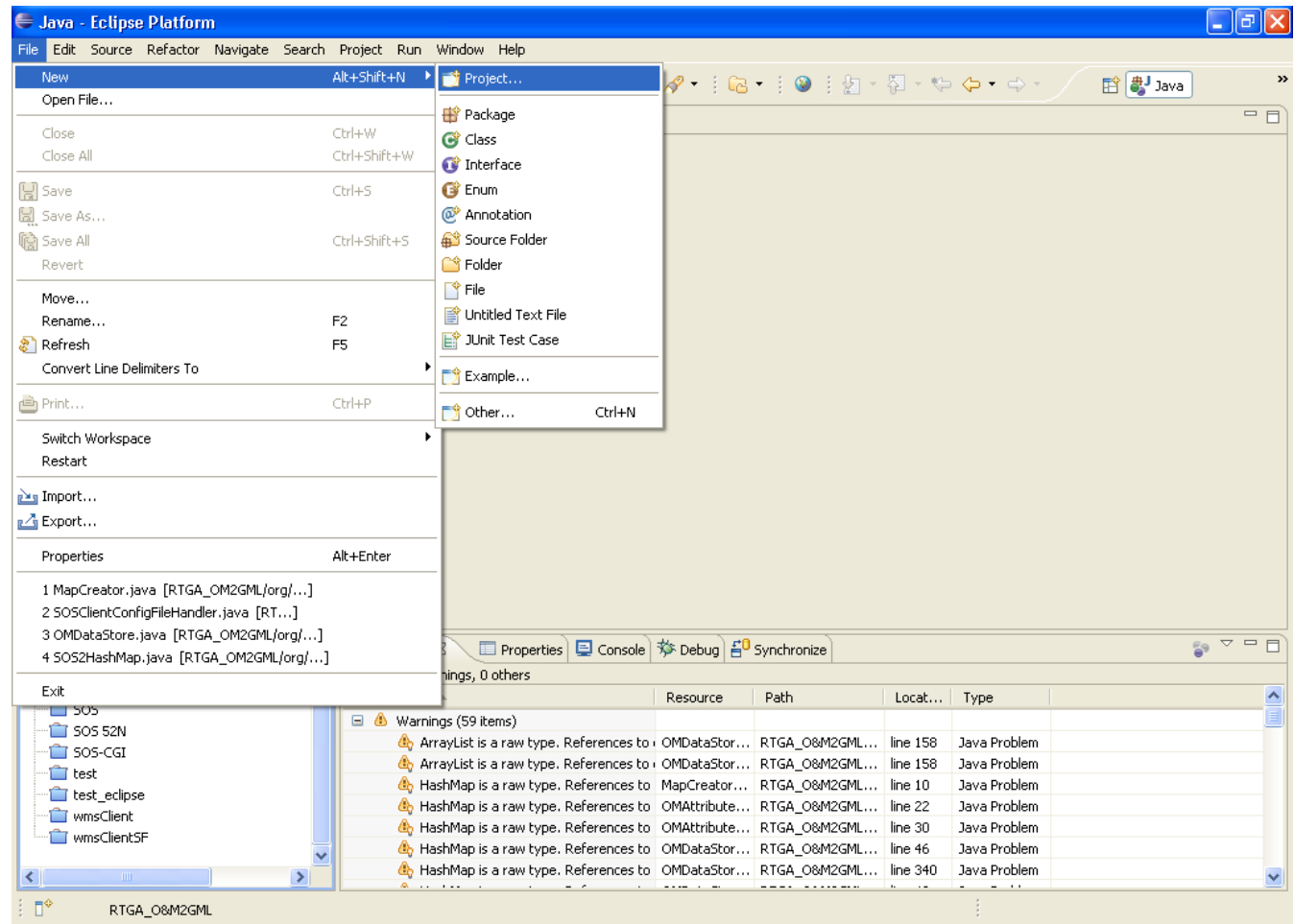
Introduction to Eclipse

- Switch to „Java Perspective“



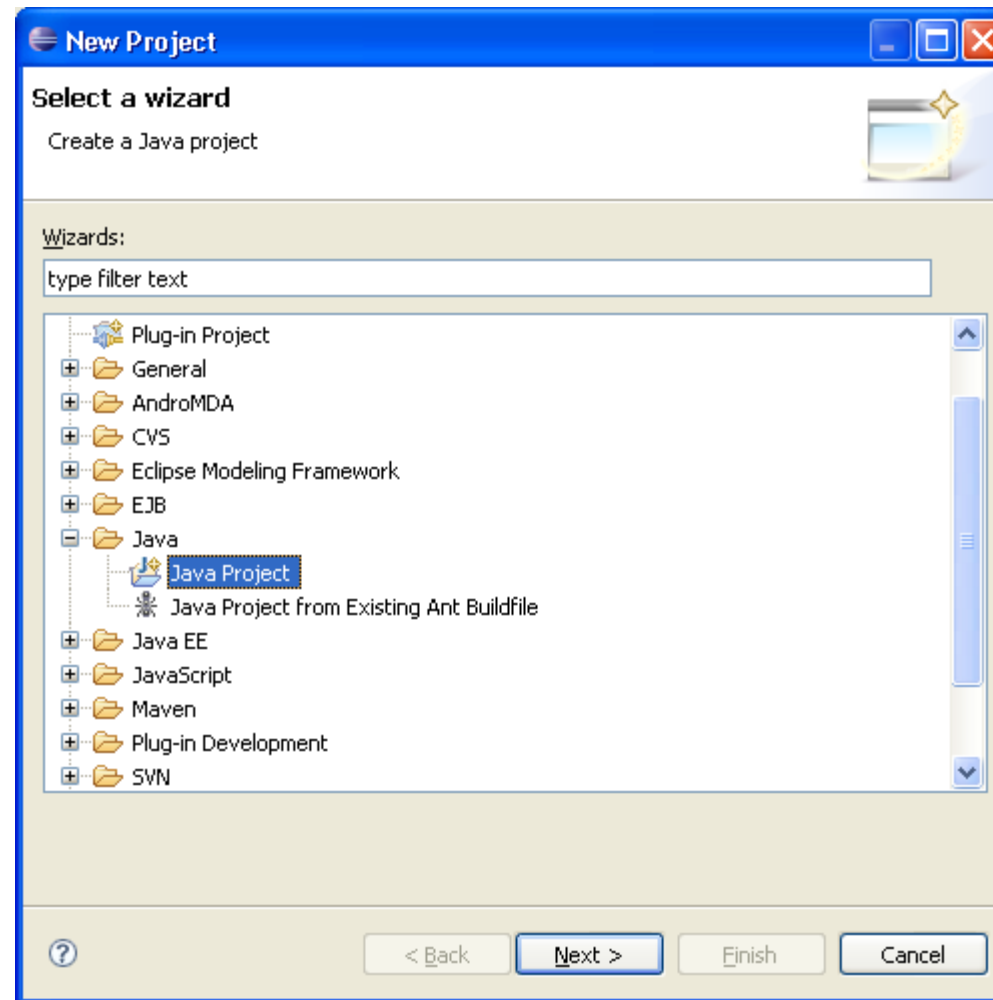
Introduction to Eclipse

- Create a new project



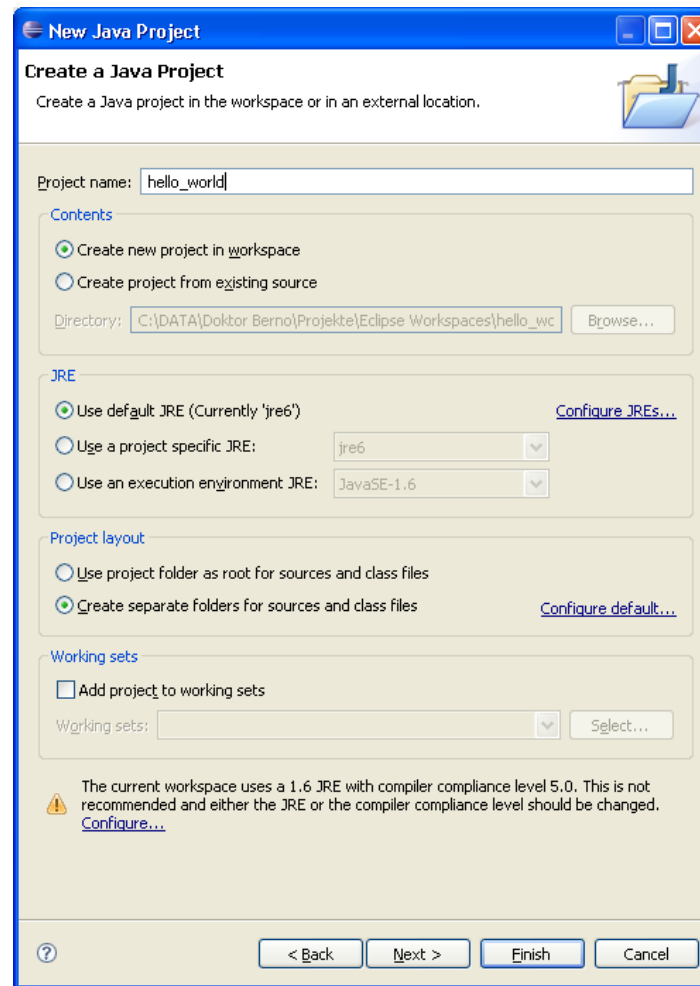
Introduction to Eclipse

- Create a new project



Introduction to Eclipse

- Create a new project
- “unit2”



Java Programming Conventions

- Class names start with capital letters
- Method names start with lower case letters
- No umlauts and symbols
- Inline documentation (`//` , `/*` ... `*/`)
- Java is case sensitive!

Java Programming in Eclipse

- Let's get started...
- Java tutorials:
 - ➔ <http://www.tutorialspoint.com/java/index.htm>
 - ➔ <http://download.oracle.com/javase/tutorial>
 - ➔ <http://home.cogeco.ca/~ve3ll/jatutor0.htm>

Java Programming

Java ::: Exercise

- Last unit: simple (procedural) programming
This unit: object-oriented programming

Java ::: Exercise

- Create an executable class called "CubeSimple", which
 - ◆ Declares 3 global integer variables (length, height, breadth)
 - ◆ Assigns values to these variables (10, 10, 10) in the main() method
 - ◆ Calculates the volume of the cube and prints the result to the screen

Java ::: Exercise

- Create a non-executable class called "Cube", which
 - ◆ Declares 3 global integer variables (length, height, breadth)
 - ◆ Defines the 2 methods *getVolume()* and *getSurfaceArea()* (returning the according values)
 - ◆ Defines a method *setLBH(int, int, int)* setting the variables length, height, breadth

Java ::: Exercise

- Create a **constructor** for the class “Cube”:
 - ◆ Cube()
 - ◆ In the constructor, set the values for length, breadth and height to 10

Java ::: Exercise

- Create a **constructor** for the class "Cube":
 - ◆ Cube(int l, int b, int h)
 - ◆ In the constructor, assign the input parameters to length, breadth and height

Java ::: Exercise

- Create an executable class "CubeObjectOperations", which
 - ◆ Calls the method *setLBH(100,100,100)* of the first Cube object before doing the calculations

Java ::: Exercise

- Create an executable class "CubeObjectOperations", which
 - ◆ Declares 3 global integer variables (length, height, breadth)
 - ◆ Assigns values to these variables (10, 20, 30) in the *main()* method
 - ◆ Creates 2 instances (objects) of the class "Cube" (one with each of the constructors)
 - ◆ Prints the volumes and surfaces of the Cube objects to the screen
 - ◆ Calls the method *setLBH(100,100,100)* of the first Cube object before doing the calculations

Java ::: Assignment 2 Geotools

- Create a class “CoordinatesTransformer”, which transforms the WGS84 position *47.788901 N, 13.060209 E* to UTM33N
 - ◆ Use GeoTools 2.7.0 (<http://www.geotools.org>)
→ geotools-2.7.0-bin.zip
 - ◆ GT2 contains several jar archives, which you will have to include into your project

Java ::: Assignment 2 Geotools

- Hints:
 - ◆ EPSG properties file (containing WKTs)
http://svn.osgeo.org/geotools/tags/AFTER_JTS1.6/plugin/epsg/src/org/geotools/referencing/crs/epsg.properties
 - ◆ WGS84 = EPSG:4326
UTM33N = EPSG:62633
 - ◆ The use of WKTs (Well-known Texts) for CRSs is recommended

Java ::: Assignment 2 Geotools

- Step 1: find a possible solution/approach
 - ◆ Create a position object
 - ◆ Create a source and a target CRS object
 - ◆ Transform the position

Java ::: Assignment 2 Geotools

- Step 2: ask an Internet search engine (ready-to-use code?)
- Step 3: download GeoTools 2.7.0
 - ♦ Integration into project's build path in Eclipse:
Project → Properties → Java Build Path → Add JARs
- [Step 4: find the appropriate classes/jars (extraction)]
- Step 5: download epsg_properties.txt
- Step 6: coding... → Javadocs!

Java ::: Assignment 2 Geotools

- Possible solution:
 - ◆ Create a position object (class *DirectPosition2D*)
 - ◆ Create the source and target WKTs (String variables)
 - ◆ Create the according CRS objects using these WKTs (class *CoordinateReferenceSystem*)
 - ◆ Create a *MathTransform* object (method *CRS.findMathTransform(sourceCRS, targetCRS)*);
 - ◆ Transform the position (method *math.transform()*);

Java ::: Assignment 2

- Put all the java files in a package named “assignment2_<name1>_<name2>”
- Submission by email:
 - ◆ Java code files
 - ◆ Including inline documentation of key parts
 - ◆ Short description of approach (directly in the email)
- Due 10 May 2011



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